

## **Badge Details**

Name	0608 – 3D Graphics
Description	Students will use 3D graphics software to produce 3D models. This course will introduce students to 2D and 3D modeling, the creation and application of textures, mapping, lighting, and rendering of 3D models.
Criteria	Candidates receiving this certification will take an exam with the following criteria: The exam is composed of 36 questions. 1. Career Opportunities 9% 2. 3D Software Tools 14% 3. 3D Polygonal Object 30% 4. NURBS Curve 16% 5. Textures and Material 19% 6. UV MAPs(Optional) 7. Lighting 12% 8. Scene (Optional)